Journal of Neonatal Surgery
ISSN(Online): 2226-0439
Vol. 14, Issue 14s (2025)
https://www.jneonatalsurg.com

OPEN ACCESS

The Impact of Augmented Reality Learning Media on Enhancing Knowledge and Skills in Midwifery Students: A Literature Review

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Cite this paper as: Nurwaridha, Mardiana Ahmad, Syafruddin Syarif, Hasta Handayani Idrus, (2025) The Impact of Augmented Reality Learning Media on Enhancing Knowledge and Skills in Midwifery Students: A Literature Review. *Journal of Neonatal Surgery*, 14 (14s), 92-102.

ABSTRACT

Background: The rapid development of digital learning tools has led to the integration of augmented reality (AR) into healthcare education, including midwifery training. AR offers interactive and immersive learning experiences that enhance both theoretical knowledge and practical skills. However, the effectiveness of AR in midwifery education remains a subject of ongoing research.

Objectives: This study aims to evaluate the impact of augmented reality learning media on improving knowledge and skills among midwifery students through a literature review approach.

Methods: A literature review was conducted using national and international journals published between 2019 and 2024. The databases searched included Google Scholar, Semantic Scholar, PubMed, and ScienceDirect. The search was performed using the keywords "Augmented Reality in midwifery," "Knowledge and skills," and "Intravenous training." A total of 164 articles were retrieved, and after applying filters for publication year, abstract relevance, full-text availability, and research type, 30 relevant studies were selected for final analysis.

Results: The findings indicate that AR-based learning media significantly improve midwifery students' knowledge retention and procedural skills. The interactive nature of AR enhances student engagement, allowing better visualization of anatomical structures and simulation of clinical procedures, particularly in intravenous insertion and labor management. Several studies also highlight the positive effects of AR in reducing errors and increasing confidence during skill application.

Conclusion: Augmented reality is a promising educational tool that enhances knowledge acquisition and practical competencies in midwifery students. Its integration into midwifery curricula could serve as an innovative approach to bridging the gap between theoretical learning and clinical practice. Further research is recommended to explore long-term effects and best implementation strategies.

Keywords: *Augmented Reality, Midwifery Education, Knowledge Enhancement, Skill Development, Digital Learning*

1. INTRODUCTION

The development of technology always brings significant changes in every era. In Industry 4.0, more and more individuals from various backgrounds have begun to adopt technology. Technology affects almost every aspect of education, including learning media. The rapid advancement of technology has opened up new opportunities in the field of education. With technology, lecturers and students now have unlimited opportunities to use innovative learning media outside the traditional classroom. They can access information and learning resources from all over the world in just seconds, provided they have access and the appropriate devices.[1 2]

The learning media is an intermediary or means used by someone to facilitate the delivery of material during teaching and become a learning solution in the classroom in order to achieve learning objectives.[3 4]. Technology and internet development have a significant impact on education today.According to a survey by the Indonesian Internet Service Providers Association (APJII), by 2024, internet users in Indonesia will reach 221 million out of a total population of 278 million. Another survey also showed that there was an increase of 1.4% from the previous period, which touched 79.5% of people using the Internet

in Indonesia. This figure shows how big social media is as a medium of communication and information dissemination5.

This is also a modern era where technology is developing quickly and rapidly, offering solutions to various challenges in the field of education. One of the technologies that attracts attention today is Augmented Reality (AR).6 7 8. Augmented Reality is an attempt to combine elements of the real world and the virtual world in real-time 9 10. Augmented Reality is increasingly being used in the field of education. Augmented Reality (AR) is a technology that is able to combine or add digital essences into the real world 11 12. Based on Apriyanto and Bestari, Augmented Reality Technology is a technique of combining more than one virtual object in the form of 2D or 3D in a real environment, then the object is integrated into a unit that can be displayed through a camera or scanner.13 14 15.

The Augmented Reality (AR) is an interactive learning medium to enhance the understanding of ideas and present a more realistic interface, it is also a promising technological development to encourage participation in more active learning methods. The use of AR in clinical skills learning enables clearer and more detailed visualisation, provides guidance and provides immediate feedback to students. This can significantly improve students' theoretical understanding, confidence and practical skills. 6 16 17 18 19.

However, the use of AR has been widely used as a learning medium in educational institutions but is still rarely used in the practice of health sciences, especially midwifery. This is confirmed by previous research which states that most midwifery students have less knowledge about augmented reality but they think that this will be useful if used in education education.20. This literature review is therefore prepared with the aim of knowing the effect of augmented reality learning media in improving knowledge and skills in students. The results of this study are expected to be an alternative solution to improve the knowledge and skills of midwifery students in midwifery care practice.

2. METHOD

This research is a literature review approach based on national and international journals related to the effect of augmented reality learning media on improving student knowledge and skills. Published between 2019-2024 in several databases namely: Google Scholar, Semantic Scholar, ScienceDirect'. These literatures are compiled through searching scientific articles with the keywords 'Augmented Reality in midwifery, Knowledge and skills, intravenous obtained the results of 164 article searches. After filtering the year of publication, namely 2019 to 2024, 57 articles were obtained. Subsequently, selection was carried out regarding abstracts, full text, open access, type of research obtained 35 articles. The final process is to read and select articles that are eligible based on the criteria obtained 30 relevant articles. Articles are evaluated based on:

Inclusion criteria::

a. Articles that discuss Augmented Reality in midwifery

b.Year of publication 2019 - 2024

c. International and National publications

d. Journal has ISSN

e. Articles using English and Indonesian

Original article, abstract, full text and open access

Exclusion criteria

Articles that did not visualise Augmented Reality in midwifery

b.Articles other than English

The strategy of article search can be seen in Figure 1

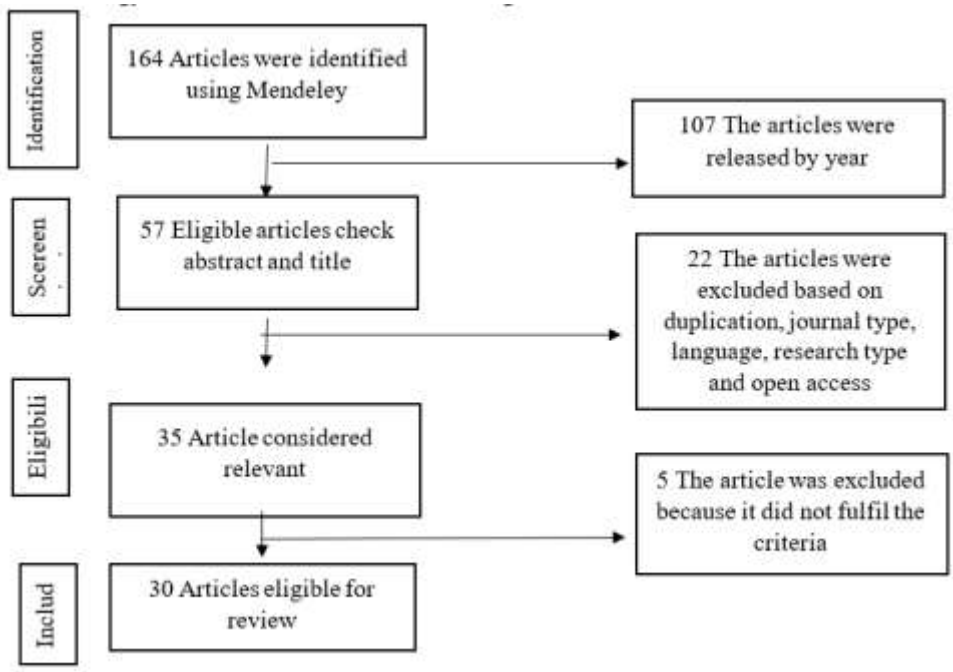

Figure 1. Flow Chart of Article Search

3. RESULT

The review of the literature was synthesised using a narrative approach by grouping the extracted data according to the outcomes measured to achieve the objectives.

To further clarify the analysis, the abstracts and full text of the reviews will be read and reviewed. The evaluation summary will then be analysed based on the content contained in the research objectives and research results/findings.

Table 1 Extraction of Research Results

No.	Author/ Years	Title	Journal	Result
	(Hikmandayani *et al.* 2021)	Learning media based on Augmented Reality (AR) increased the skill of physical examination of the integumentary system of pregnant women in midwifery students	Gaceta Sanitaria	AR based learning media is significant in improving the skills of physical examination of the integument system in pregnant women
	(Nurlaily S , *et al.* 2021)	Effectiveness of *Aug mented Reality* (AR) based learning media on increasing the physical examination system of pregnant women urinary system	Gaceta Sanitaria	Using AR media is more effective in improving students' skills
	(Coppen et al. 2025)	Augmented reality-guided osteotomies for simulated mandibular reconstruction with	British Journal of Oral and Maxillofacial Surgery	The technique of using AR to ostetonomise the fibula may improve the transfer of the preoperative plan to the intraoperative situation. However, further development is needed.

		fibular bone using virtual cutting guides and 3D navigation		
	(Sezgusay and Basak 2025)	The efficacy of a mobile augmented reality application in improving nursing students' knowledge, skills, and motivation in pressure injury assessment: A randomized controlled trial	Nurse Education Today	The education provided using the mobile AR application increases the knowledge and motivation of nursing students related to pressure injuries..
	(Ismail oglu et al. 2020)	Comparison of the effectiveness of the virtual simulator and video-assisted teaching on intravenous catheter insertion skills and self-confidence: A quasi-experimental study	Nurse Education Today	The teaching with the virtual simulator contributed more student skills than the method used in the video training. Both methods were effective in developing knowledge and confidence in intravenous catheterisation.
	(Yudha and Sundari 2023)	The Effect Of Nursing Skills Learning Media Through Video On Student Competency Achievement In Infusion Installation	Jurnal Aisyah: Jurnal Ilmu Kesehatn	There is influence of nursing skills learning media through video on the achievement of student competence in the field of infusion. which means there is an influence of nursing skills learning media through video on student competency achievement.
	(Avci and Kilic 2024)	The Effect of Augmented Reality Applications on Intravenous Catheter Placement Skill in Nursing Students: A Randomized Controlled Study	Clinical Simulation In Nursing	Use of the AR application for teaching IV catheter placement was shown to increase student confidence levels. Expanding the use of AR application to other nursing practice teaching will contribute positively to student success rate.
	(Ardhani and Setiyanto 2022)[13]	Augmented Reality 3D Heart as Learning Media at Midwifery Lab University of 'Aisyiyah Surakarta	International Journal of Computer and Information System (IJCIS)	According to the survey 77.2% of them found the app very easy to understand, making it very useful and easy to use.
	(Vogel et al. 2024) [21]	Augmented reality simulation-based training for midwifery students and its impact on perceived knowledge,	Midwifery	The result provides preliminary evidence that AR simulation is an effective learning strategy for emergency management preparedness.

		confidence and skills for managing critical incidents		
	(Prasetya, Linda Perdana Wanti, and Lina Puspitasari 2023) [11]	A technology for Augmented Reality Massage Therapy The Face of Pregnant Women With Preeclampsia	Infotechmechine	The Black Box test on 10 scenarios resulted in a score of 100%, which means the application can run well. In addition, usability testing using the System Usabilities Scale (SUS) method shows a value of 69.5, which means that the application is categorised as 'good' and acceptable to users.
	(Susilawati et al. 2023) [3]	Learning Media for Implant Contraceptive Insertion Terhadap Pengetahuan Dan Keterampilan Mahasiswa Kebidanan	Journal of Telenursing (JOTING)	Electronic book learning media and Augmented Reality installation of implantable contraceptives is effective in improving the skills of midwifery students.
	(Kurniawan 2022) [22]	Teaching Media for Gymnastics and Yoga for Pregnant Women With Android-based Augmented Reality	Journal of Informatics and Software Engineering (JATIKA)	Electronic book learning media and Augmented Reality installation of implantable contraceptives is effective in improving the skills of midwifery students
	(Sudirman et al. 2024) [23]	Augmented Reality Media and Education Techniques Training for Midwives Education to Midwives in an Effort to Improve the Quality of Education in midwifery services	Journal IKRAITH-ABDIMAS	Participants who completed the posttest were 34 participants (85%) with good knowledge and 6 participants (15%) with sufficient knowledge. Activities were carried out in an orderly manner according to the activity plan
	(Dyah Bestari et al. 2023) [24]	The Utilisation of Augmented Reality Technology as a Pregnancy Education Media: Alpha Test	Journal of Midwifery and Reproductive Health (JKKR)	The alpha test conducted by all parties involved in making AuRil states that AuRil can function according to the expected scenario. Based on the results of the alpha test, AuRil can be continued to the beta test stage to parties who are not involved in making such as pregnant women or midwifery students.
	(Sudirman and Suriani 2023) [25]	Midwife Assistance Through Training in Making Educational Devices Using Augmented Reality Technology in Improving the Ability to Use Technology	JMM (Journal of Independent Communities)	There are 252 participants who filled out the posttest, where 73.01% of participants have good knowledge. Activities are carried out in an orderly manner according to the activity plan.
	(Sugiarso et al. 2024) [6]	The Application of Augmented Reality Technology in Presenting Learning Materials Learning to Increase	Journal of Review of Education and Teaching	The research provides an in-depth understanding of the potential and challenges in the application of AR in increasing students' interest in learning. and provides direction for further development in technology-based education.

		Student Learning Interest.		
	Bestari et al. 2023)[7]	PExpectant Mothers' Perceptions of Educational Media in the Form of Augmented Reality	Journal of Maternal and Child Care	The application BuMilar can be used as an educational media for pregnant women with its easy and interesting use. In addition, the material in this application is in accordance with the needs of pregnant women related to discomfort and danger signs that can occur during pregnancy.
	(Gunawan et al. 2021) [26]	Changes in Knowledge of Pregnant Women Regarding Danger Signs of Pregnancy Using Augmented Reality Media	Journal of Issues in Midwifery	There was an effect of augmented reality media on knowledge change in the form of increased knowledge of pregnant women about pregnancy danger signs after using augmented reality media (p=0.001).
	(Meilinda, Sartika, an d Suhandii. 2023) [4]	Introduction to the Anatomy of the Digestive System in the Human Body Using Technology Augmented Reality Technology	Jurnal *Software Engineering and computational Intelligent* (JSECI)	The application testing was carried out using black-box testing and user testing. User testing was carried out by distributing questionnaires at SMP Negeri 2 Pedamaran Timur. User satisfaction testing is calculated using a Likert scale and the results of the questionnaire questions obtained have a final score of 87% which is included in the strongly agree category.
	(Saab et al. 2023) [27]	Virtual Reality Simulation in Nursing and Midwifery Education	CIN: Computers , Informatic s, Nursing	Simulations of virtual reality are acceptable. Almost all participants were 'very satisfied' or 'somewhat satisfied' with the virtual reality simulation which they found informative and fun, encouraging safe and independent learning.
	(Sekeler, Karaarslan , and Gulmez 2025)	effects of Reading Augmented Reality Storybook Versus Normal Storybook Reading on Preoperative Fear and Anxiety Levels of Children in the Age Group of 7-12 years: A Randomized Controlled Trial.	Journal of Pediatric Urology	Artificial Intelligence (AR) is one of the innovative technologies that has attracted attention in preventing preoperative fear and anxiety in children admitted to paediatric surgical clinics.
	(Putra et al. 2023)	Implementation of Augmented Reality in Study for Human Anatomy	Procedia Computer Science	This research developed AR application improves the quality and effectiveness of biology learning.
	(Christopo ulos1 et al. 2021) [28]	The effects of augmented reality-supported instruction in tertiary-level medical education	British Journal of Educationa l Technolog y	There was considerable difference in terms of academic performance and training satisfaction between the two groups. The participants in the experimental group performed significantly better than their counterparts, a result that was also reflected in their level of training satisfaction through interacting and viewing the 3D multimedia content.
	(Zhao, Dai, and Chen 2024). [29]	Effect of the case-based learning method combined with virtual reality simulation technology on midwifery laboratory courses: A	Internation al Journal of Nursing Sciences	The application of CBL-VR method in midwifery practicum course improves students' course performance, SDL skills, and comprehensive skills. Students highly recognised the effectiveness of this approach.

		quasi-experimental study		
	(Hasyim et al. 2021) [30]	Enhance midwifery student skills about active management thirdstage labor via learning media	Gac. sanit	The learning media based on virtual reality about the active management of labour in stage III was designed according to the needs of lecturers and students with additional features of bleeding warnings, physiological anatomy of the placenta and was declared very feasible to use as a learning media for midwifery students.
	(Ekayogi 2023) [31]	Implementation of Problem Based Learning assisted by Augmented Reality Media to Improve Learning Outcomes and Independence	Journal of Elementary Education Didactics	The implementation of problem-based learning model assisted by augmented reality media can improve learning outcomes and learning independence of grade III students.
	(Hamzah and Kurniadi 2019)[32]	Technology Development of Augmented Reality-Based Network Hardware Learning Media on Android Platform	Journal of Vocational Electronic Engineering and Informatics	Using this learning media, students can easily learn WAN technology network hardware anywhere and anytime. The feasibility test shows that this learning media is very practical (95.45%) and very valid (94.7%). This media is equipped with an explanation of the parts of the device displayed in the form of text, images and audio..
	(Yusup et al. 2023) [33]	Literature Review: The Role of Learning Media Augmented Reality Based Learning Media in Social Media	Journal of Indonesian Education	The integration of Augmented Reality (AR) technology as a learning medium with social media such as Instagram, shows positive and effective results.
	(Pratama Putra et al. 2023) [34]	The Effect of AR-Based Learning Media on Student Self-Confidence and Learning Motivation	Journal of Indonesian Education	Implications of this research highlight the great potential of Augmented Reality as a tool capable of stimulating student interest and engagement in the learning process. The integration of AR can be considered as a significant innovation to improve the quality of learning in IPB Vocational School and other Educational institutions.
	(Kurt and Ozturk 2021) [35]	The effect of mobile augmented reality application developed for injections on the knowledge and skill levels of nursing students: An experimental controlled study	Nurse Education Today	MAR application has a positive effect on nursing students' knowledge and skill levels regarding injection practice and provides persistence in learnt knowledge and skills.

4. DISCUSSION

The literature review found that the use of technology in learning media is proven to be effective in improving students' knowledge and skills. Technological innovation in the field of midwifery will help in developing midwifery care in accordance with current developments.[3 36]. This is consistent with previous research which shows that educational activities using technology have a positive impact and can be a programme to improve students' knowledge.[37 38 39 40]. Other researchers also revealed that learning with live streaming technology in the laboratory is effective in increasing student knowledge in achieving the target competencies of basic nursing courses.[41].

In the current modern era, one of the technologies that attract attention is Augmented Reality (AR). Augmented Reality is one of the new developments in technology that interacts between humans and computers. In more detail, this technology will help provide information in an interesting way for users as well as virtual reality which is interactive and immersion (immersing / inserting) virtual objects.l [42]. Augmented reality can make an inanimate object seem to be alive with the help of a camera that can be accessed on a computer or smartphone. With a marker we can see two-dimensional or three-

dimensional objects on a screen as a reference point for the camera's focus.[22 43].

The technology of AR provides better knowledge to students. Users can access this application through smartphones by pointing the camera at the markers that have been provided, thus enhancing the learning experience through Augmented Reality technology.[9] This according to research conducted by Setiawan who mentioned the application of anatomy learning using mobile Augmented Reality technology using the Marker Based Tracking method. Based on the System Usability Score (SUS), the range of usability values for the ANAR (Anatomy in Augmented Reality) application is in the excellent range of 85.5%. Therefore, the ANAR (Anatomy in Augmented Reality) application succeeded in building a user-friendly system with a high level of usability by showing the accuracy of learnability, 87.6% accuracy of efficiency, 90% accuracy of memorability, 70% accuracy of errors, and 85.50% accuracy of satisfaction[44]

Augmented reality (AR) provides an exciting opportunity to enhance the learning experience by combining the real world with interactive virtual elements.[6 23 26 34 42]. Learning media such as learning books are considered less interesting because it is very difficult to understand abstract concepts, therefore the development of learning applications with AR technology is carried out in order to increase interest in learning the anatomical organ structure of the human body by displaying interesting and interactive learning [45 46]. The application is also very useful in providing visualisation of basic skills learning material and creating better interest in learning the material. This is in line with research that states the use of educational technology in teaching and/or assessing clinical psychomotor skills is encouraging. In addition, most studies noted that students rated the technology positively and were satisfied with its use in their education [47 48 49].

Penggunaan media pembelajaran AR mampu meningkatkan keterampilan dan memberikan informasi yang berguna bagi mahasiswa [3 35 50 51 52 53]. This is according to other studies that mention Augmented Reality is a technology that allows users to interact with digital content in real time and see 3D models of virtual items. By displaying 3D objects, Augmented Reality-based technology can be utilised as a communal learning platform, presenting new and interesting educational content[54 55 23]. Additionally, AR-based learning media is significant in improving physical examination skills in pregnant women and is more effective. The average learning outcomes of experimental class students were higher than the control class. Experimental class students are superior at the cognitive level (C1-C4). The carrying capacity of Augmented Reality media in the learning process is in the excellent category (83.24%)[51 52]. The obstacles found are that from the many uses of augmented reality learning media as learning media in other health education institutions, research only focuses on anatomy and physiology but is still limited in use in basic skills in midwifery. From the results of the analysis of table.1 also obtained 10 articles that discuss directly the application of Augmented Reality is significant and effective in improving student skills. And 1 article that discusses specifically discusses the Effect of Application of Augmented Reality on Basic Skills of Intravenous Catheter Insertion (infusion installation) in Students [56]. Therefore, AR teaching media is proven to be used as one of the main media to increase students' knowledge and confidence in doing practice, which if the use of AR is expanded, it will contribute positively to the success rate of students.

5. CONCLUSION

Based on the literature review, augmented reality (AR) learning media has been proven to be an effective tool in enhancing the knowledge and skills of midwifery students. By providing an interactive and immersive learning experience, AR facilitates better understanding of complex medical procedures, particularly in areas such as intravenous insertion and other essential midwifery skills. The findings highlight that AR not only improves theoretical comprehension but also enhances practical competence, bridging the gap between conventional learning methods and hands-on clinical practice. Given its potential benefits, integrating AR technology into midwifery education could be a valuable strategy to improve learning outcomes and better prepare students for real-world clinical scenarios.

Acknowledgement

We would like to express our sincere gratitude to all those who contributed to the completion of this study. Our appreciation goes to the faculty members and researchers who provided valuable insights and guidance throughout the research process. We also extend our thanks to the institutions and databases that granted access to relevant literature and resources, enabling us to conduct a comprehensive review. Additionally, we acknowledge the support of our colleagues and peers for their constructive feedback and encouragement.

Conflict of Interest Statement

The authors declare that there is no conflict of interest regarding the publication of this manuscript. This research was conducted independently, and no financial, institutional, or personal relationships influenced the findings or interpretations presented in this study..

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